

## Ruby master - Feature #6648

### Provide a standard API for retrieving all command-line flags passed to Ruby

06/26/2012 07:56 AM - headius (Charles Nutter)

<b>Status:</b>	Assigned	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	matz (Yukihiro Matsumoto)	
<b>Target version:</b>		
<b>Description</b>		
<p>=begin</p> <p>Currently there are no standard mechanisms to get the flags passed to the currently running Ruby implementation. The available mechanisms are not ideal:</p> <ul style="list-style-type: none"><li>• Scanning globals and hoping they have not been tweaked to new settings</li><li>• Using external wrappers to launch Ruby</li><li>• ???</li></ul> <p>Inability to get the full set of command-line flags, including flags passed to the VM itself (and probably VM-specific) makes it impossible to launch subprocess Ruby instances with the same settings.</p> <p>A real world example of this is "((%bundle exec%))" when called with a command line that sets various flags, a la ((%jruby -Xsome.vm.setting --1.9 -S bundle exec%)). None of these flags can propagate to the subprocess, so odd behaviors result. The only option is to put the flags into an env var ((( JRUBY_OPTS )) or (( RUBYOPT ))) but this breaks the flow of calling a simple command line.</p> <p>JRuby provides mechanisms to get all its command line options, but they require calling Java APIs from Ruby's API set. Rubinius provides its own API for accessing comand-line options, but I do not know if it includes VM-level flags as well as standard Ruby flags.</p> <p>I know there is a (( RubyVM )) namespace in the 2.0 line. If that namespace is intended to be general-purpose for VM-level features, it would be a good host for this API. Something like...</p> <pre>class &lt;&lt; RubyVM def vm_args; end # returns array of command line args <i>not</i> passed to the target script  def script; end # returns the script being executed...though this overlaps with \$0  def script_args; end # returns args passed to the script...though this overlaps with ARGV, but that is perhaps warranted since ARGV can be modified (i.e. you probably want the original args)  end =end</pre>		
<b>Related issues:</b>		
Is duplicate of Ruby master - Feature #4046: Saving C's **argv and cwd allows...		<b>Feedback</b>

#### History

**#1 - 06/26/2012 07:56 AM - headius (Charles Nutter)**

Oops, this should be a feature request.

**#2 - 06/26/2012 08:26 AM - nobu (Nobuyoshi Nakada)**

- *Tracker changed from Bug to Feature*

I'm positive to the feature, but RubyVM wouldn't be right place.  
It is CRuby specific and unexpected to be in other implementations.

**#3 - 06/26/2012 08:28 AM - nobu (Nobuyoshi Nakada)**

- *Description updated*

**#4 - 09/19/2012 04:09 PM - headius (Charles Nutter)**

ARGV is a special class; perhaps ARGV could have the methods?

**#5 - 09/20/2012 10:21 AM - headius (Charles Nutter)**

I was mistaken...it is ARGF, not ARGV that is a special class. ARGV is a normal array.

Another option: ENV, which is a special Hash-like class. ENV.vm\_args, ENV.script, and ENV.script\_args aren't bad.

**#6 - 10/15/2012 04:50 AM - headius (Charles Nutter)**

Ping...we'd still like to have this to be able to build a unifying benchmark tool, which needs to be able to report the actual command-line arguments passed to the runtime. Current tricks are too ugly (parsing ps output, for example), and this would not be difficult to add.

I'm leaning toward ENV having a few special methods for this, but I'm open to other ideas.

**#7 - 11/24/2012 08:50 AM - mame (Yusuke Endoh)**

- *Status changed from Open to Assigned*
- *Assignee set to matz (Yukihiro Matsumoto)*
- *Target version set to 2.6*

I'm sorry that matz didn't noticed this.

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**#8 - 12/25/2017 06:15 PM - naruse (Yui NARUSE)**

- *Target version deleted (2.6)*