

Ruby trunk - Feature #11801

rb_inspect shouldn't raise error even if calling inspect returns non compatible strings

12/10/2015 04:22 AM - naruse (Yui NARUSE)

Status:	Closed
Priority:	Normal
Assignee:	naruse (Yui NARUSE)
Target version:	
Description	
<p>Current rb_inspect raises Encoding::Compatibility error if obj.inspect returns a string whose encoding is not compatible with resulted string's encoding. But the behavior is not useful on inspecting an array or a hash containing such strings because it prevents to dump them.</p> <p>Following patch changes to escape such strings like String#inspect.</p> <pre>diff --git a/object.c b/object.c index d339ff9..1f73cb4 100644 --- a/object.c +++ b/object.c @@ -465,6 +465,7 @@ rb_any_to_s(VALUE obj) return str; } +VALUE rb_str_escape(VALUE str); /* * If the default external encoding is ASCII compatible, the encoding of * the inspected result must be compatible with it. @@ -478,11 +479,11 @@ rb_inspect(VALUE obj) rb_encoding *ext = rb_default_external_encoding(); if (!rb_enc_asciicompat(ext)) { if (!rb_enc_str_asciionly_p(str)) - rb_raise(rb_eEncCompatError, "inspected result must be ASCII only if default external encoding is ASCII incompatible"); + return rb_str_escape(str); return str; } if (rb_enc_get(str) != ext && !rb_enc_str_asciionly_p(str)) - rb_raise(rb_eEncCompatError, "inspected result must be ASCII only or use the default external encoding"); + return rb_str_escape(str); return str; } diff --git a/string.c b/string.c index e6df91d..319c516 100644 --- a/string.c +++ b/string.c @@ -5265,6 +5265,70 @@ rb_str_buf_cat_escaped_char(VALUE result, unsigned int c, int unicode_p) return l; } +VALUE +rb_str_escape(VALUE str) +{ + int encidx = ENCODING_GET(str); + rb_encoding *enc = rb_enc_from_index(encidx); + const char *p = RSTRING_PTR(str); + const char *pend = RSTRING_END(str); + const char *prev = p; + char buf[CHAR_ESC_LEN + 1]; + VALUE result = rb_str_buf_new(0); + int unicode_p = rb_enc_unicode_p(enc);</pre>	

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+   int asciicompat = rb_enc_asciicompat(enc);
+
+   while (p < pend) {
+   unsigned int c, cc;
+   int n = rb_enc_precise_mbclen(p, pend, enc);
+   if (!MBCLEN_CHARFOUND_P(n)) {
+   if (p > prev) str_buf_cat(result, prev, p - prev);
+   n = rb_enc_mbminlen(enc);
+   if (pend < p + n)
+   n = (int)(pend - p);
+   while (n--) {
+   snprintf(buf, CHAR_ESC_LEN, "\\x%02X", *p & 0377);
+   str_buf_cat(result, buf, strlen(buf));
+   prev = ++p;
+   }
+   continue;
+   }
+   n = MBCLEN_CHARFOUND_LEN(n);
+   c = rb_enc_mbc_to_codepoint(p, pend, enc);
+   p += n;
+   switch (c) {
+   case '\n': cc = 'n'; break;
+   case '\r': cc = 'r'; break;
+   case '\t': cc = 't'; break;
+   case '\f': cc = 'f'; break;
+   case '\013': cc = 'v'; break;
+   case '\010': cc = 'b'; break;
+   case '\007': cc = 'a'; break;
+   case 033: cc = 'e'; break;
+   default: cc = 0; break;
+   }
+   if (cc) {
+   if (p - n > prev) str_buf_cat(result, prev, p - n - prev);
+   buf[0] = '\\';
+   buf[1] = (char)cc;
+   str_buf_cat(result, buf, 2);
+   prev = p;
+   }
+   else if (asciicompat && rb_enc_isascii(c, enc) && ISPRINT(c)) {
+   }
+   else {
+   if (p - n > prev) str_buf_cat(result, prev, p - n - prev);
+   rb_str_buf_cat_escaped_char(result, c, unicode_p);
+   prev = p;
+   }
+   }
+   if (p > prev) str_buf_cat(result, prev, p - prev);
+   ENCODING_CODERANGE_SET(result, rb_usascii_encindex(), ENC_CODERANGE_7BIT);
+
+   OBJ_INFECT_RAW(result, str);
+   return result;
+}
+
+/*
+ * call-seq:
+ *   str.inspect -> string
diff --git a/test/ruby/test_m17n.rb b/test/ruby/test_m17n.rb
index ca25f85..2e9e65b 100644
--- a/test/ruby/test_m17n.rb
+++ b/test/ruby/test_m17n.rb
@@ -278,7 +278,7 @@ def test_object_utf16_32_inspect
   o = Object.new
     [Encoding::UTF_16BE, Encoding::UTF_16LE, Encoding::UTF_32BE, Encoding::UTF_32LE].each do
|e|
   o.instance_eval "undef inspect;def inspect;'abc'.encode('#{e}');end"
-   assert_raise(Encoding::CompatibilityError) { [o].inspect }
+   assert_equal '[abc]', [o].inspect

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        end
      ensure
        Encoding.default_internal = orig_int
@@ -302,13 +302,18 @@ def o.inspect
  def o.inspect
    "abc".encode(Encoding.default_external)
  end
-  assert_raise(Encoding::CompatibilityError) { [o].inspect }
+  assert_equal '[abc]', [o].inspect

  Encoding.default_external = Encoding::US_ASCII
  def o.inspect
    "\u3042"
  end
-  assert_raise(Encoding::CompatibilityError) { [o].inspect }
+  assert_equal '[\u3042]', [o].inspect
+
+  def o.inspect
+    "\x82\xa0".force_encoding(Encoding::Windows_31J)
+  end
+  assert_equal '[\x{82A0}]', [o].inspect
  ensure
    Encoding.default_internal = orig_int
    Encoding.default_external = orig_ext
diff --git a/core/array/shared/inspect.rb b/core/array/shared/inspect.rb
index dc30518..a169fd0 100644
--- a/core/array/shared/inspect.rb
+++ b/core/array/shared/inspect.rb
@@ -83,9 +83,9 @@ describe :array_inspect, shared: true do

  it "raises if inspected result is not default external encoding" do
    utf_16be = mock("utf_16be")
-    utf_16be.should_receive(:inspect).and_return("utf_16be".encode!(Encoding::UTF_16BE))
+    utf_16be.should_receive(:inspect).and_return(%<"utf_16be \u3042">.encode!(Encoding::UTF_16BE))
  end

-  lambda { [utf_16be].send(@method) }.should raise_error(Encoding::CompatibilityError)
+  [utf_16be].send(@method).should == '["utf_16be \u3042"]'
  end
end
end
end

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Associated revisions

Revision e3ab670a - 12/10/2015 06:57 PM - naruse (Yui NARUSE)

- object.c (rb_inspect): dump inspected result with rb_str_escape() instead of raising Encoding::CompatibilityError. [Feature #11801]
- string.c (rb_str_escape): added to dump given string like rb_str_inspect without quotes and always dump in US-ASCII like rb_str_dump.

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@53027 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

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History

#1 - 12/10/2015 06:57 PM - naruse (Yui NARUSE)

- Status changed from Assigned to Closed

Applied in changeset r53027.

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